

Kenshi wind turbine has no wind



Overview

Unlike the Wind Generator, the Small Wind Generator has an arbitrary number as a minimum amount of a wind required (1. 12 mph) and is able to produce power nearly 100% of the time. Most of the time, the wind strength here is slightly HIGHER than the maximum for the generator. It still shows that the generator is producing maximum power then, but I figured maybe that's why it never showed up in my settlement power figures. But no, the wind has dropped a bunch now, and the. No power or consumption (Got windmills) My base has a 0/0 on power, and 0/0 on battery charge. I. Wind Generator is an energy production building that generates Power based on the current wind speed, which can be seen in the Prospecting information screen or by clicking on the wind generator. I placed down 1 building and a T2 Wind turbine. Have any of you guys had this issue?

. I haven't played Kenshi in a couple of months, but everything looks normal except the fact that your research bench belongs to the town "Ruined Holy Outpost". Not sure how that happened but since that town probably doesn't have electricity your research bench won't get any power.

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[Power Glitch? :: Kenshi General Discussions](#)

Sometimes I check my operations and see that I have absolutely no power despite the windmills moving at full speed and at maximum output. I have a medium sized base, so I don't think ...

[Why is my outpost getting no power from my 100% windmill? : r/Kenshi](#)

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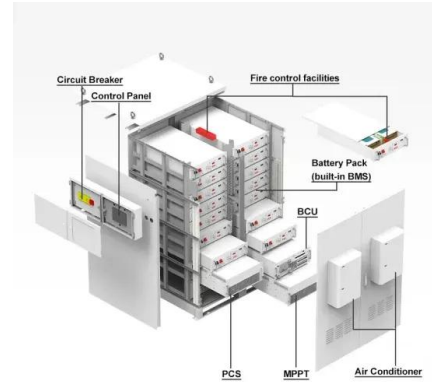


[Help. No power or consumption \(Got windmills\) : r/Kenshi](#)

I do however have 2 windmills that each produce 28 power when I check them (57% wind). I have no buildings besides a few iron and stone refineries/processors, but only the manual ones work obviously.

Wind Generator

Wind power is tied to weather and is not a consistent resource. A Wind Generator II can produce +1 power for every 1% of wind in the area, meaning it can generate up to a maximum of 100 power.



[100% wind power but no electricity : r/Kenshi](#)

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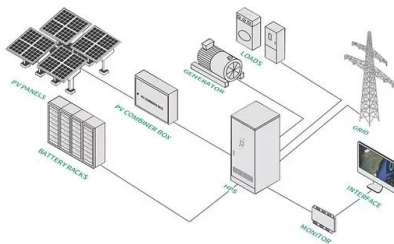
[Problem with wind generator :: Kenshi General Discussions](#)

I'm trying to figure out why I'm not getting any power from my wind generator. My settlement NEVER gets any power from it, apparently. But it seems to be working fine. Most of the ...



[Small Wind Generator , Kenshi Wiki , Fandom](#)

Unlike the Wind Generator, the Small Wind Generator has an arbitrary number as a minimum amount of a wind required (1.12 mph) and is able to produce power nearly 100% of the time.



[Wind problems. :: Kenshi General Discussions](#)

Wind problems. Anyone know how often the wind shifts? I'm set up at World's End in the tower for sale there and things had been going great, until suddenly the wind died and the entire ...



[Buildings have no power :: Kenshi General Discussions](#)

Buildings have no power So I'm 60+ days in and I'm starting to build my first base. I have researched a lot while exploring and have set down a bare-bones base with a Auto iron ore mine, a ...

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